Lecture 3a: Semantics & WHILE3ADDR

17-355/17-665/17-819: Program Analysis
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Review: While abstract syntax

```
S statements a arithmetic expressions (AExp) x,y program variables (Vars) n number literals b boolean expressions (BExp)
```

```
S ::= x := a b ::= true a ::= x op_b ::= and | or | skip | false | n op_r ::= < | <math>\leq | = S_1; S_2 | | not b | a_1 op_a a_2 | | > | <math>\geq | = S_2 | | op_a ::= + | - | * | / | while b do S | a_1 op_r a_2 |
```

Review: Proofs by Structural Induction

- To prove $\forall a \in Aexp: P(a)$ by induction on structure of syntax
 - o Base cases: show that P(x) and P(n) holds
 - Inductive cases: show that
 - $P(a_1) \wedge P(a_2) \Rightarrow P(a_1 + a_2)$
 - $P(a_1) \land P(a_2) \Rightarrow P(a_1 * a_2)$
 - $P(a_1) \wedge P(a_2) \Rightarrow P(a_1/a_2)$

Review: Proofs by Structural Induction

Example. Let L(a) be the number of literals and variable occurrences in some expression a and O(a) be the number of operators in a. Prove by induction on the structure of a that $\forall a \in \text{Aexp}$. L(a) = O(a) + 1:

Base cases:

- Case a = n. L(a) = 1 and O(a) = 0
- Case a = x. L(a) = 1 and O(a) = 0

Inductive case 1: Case $a = a_1 + a_2$

- By definition, $L(a) = L(a_1) + L(a_2)$ and $O(a) = O(a_1) + O(a_2) + 1$.
- By the induction hypothesis, $L(a_1) = O(a_1) + 1$ and $L(a_2) = O(a_2) + 1$.
- Thus, $L(a) = O(a_1) + O(a_2) + 2 = O(a) + 1$.

The other arithmetic operators follow the same logic.

Review: Proofs by Structural Induction

 Prove that small-step and big-step semantics of expressions produce equivalent results.

$$\forall a \in \mathtt{AExp} \ . \ \langle E, a \rangle \to_a^* n \Leftrightarrow \langle E, a \rangle \Downarrow n$$

Can be proved via structural induction over syntax. (Exercise)

Proofs by Structural Induction

• Prove that WHILE is *deterministic*. That is, if the program terminates, it evaluates to a unique value.

$$\forall a \in \mathsf{Aexp} \; . \; \; \forall E \; . \; \forall n, n' \in \mathbb{N} \; . \quad \langle E, a \rangle \Downarrow n \; \land \langle E, a \rangle \Downarrow n' \Rightarrow n = n'$$

$$\forall P \in \mathsf{Bexp} \; . \; \; \forall E \; . \; \forall b, b' \in \mathcal{B} \; . \quad \langle E, P \rangle \Downarrow b \; \land \langle E, P \rangle \Downarrow b' \Rightarrow b = b'$$

$$\forall S \; . \qquad \forall E, E', E'' \; . \qquad \langle E, S \rangle \Downarrow E' \; \land \langle E, S \rangle \Downarrow E'' \Rightarrow E' = E''$$

Rule for while is recursive; doesn't depend only on subexpressions

$$\frac{\langle E,b\rangle \Downarrow \text{true } \langle E,S; \text{while } b \text{ do } S\rangle \Downarrow E'}{\langle E, \text{while } b \text{ then } S\rangle \Downarrow E'} \text{ big-while true }$$

- Can prove for expressions via induction over syntax, but not for statements.
- But there's still a way.

To prove: $\forall S$. $\forall E, E', E''$. $\langle E, S \rangle \Downarrow E' \land \langle E, S \rangle \Downarrow E'' \Rightarrow E' = E''$

Structural Induction over Derivations

Base case: the one rule with no premises, skip:

let $D :: \langle E, S \rangle \Downarrow E'$, and let $D' :: \langle E, S \rangle \Downarrow E''$

$$D ::= \overline{\langle E, \mathtt{skip} \rangle \Downarrow E}$$

By inversion, the last rule used in D' (which, again, produced E'') must also have been the rule for skip. By the structure of the skip rule, we know E'' = E.

Inductive cases: We need to show that the property holds when the last rule used in *D* was each of the possible non-skip WHILE commands. I will show you one representative case; the rest are left as an exercise. If the last rule used was the while-true statement:

$$D ::= \frac{D_1 :: \langle E, b \rangle \Downarrow \mathtt{true} \quad D_2 :: \langle E, S \rangle \Downarrow E_1 \quad D_3 :: \langle E_1, \mathtt{while} \ b \ \mathsf{do} \ S \rangle \Downarrow E'}{\langle E, \mathtt{while} \ b \ \mathsf{do} \ S \rangle \Downarrow E'}$$

Pick arbitrary E'' such that $D' :: \langle E, \text{while } b \text{ do } S \rangle \downarrow E''$

By inversion, D' must use either the while-true or the while-false rule. However, having proved that boolean expressions are deterministic (via induction on syntax), and given that D contains the judgment $\langle E, b \rangle \downarrow \text{true}$, we know that D' cannot be the while-false rule, as otherwise it would have to contain a contradicting judgment $\langle E, b \rangle \downarrow \texttt{false}$.

So, we know that D' is also using while-true rule. In its derivation, D' must also have subderivations $D_2'::\langle E,S\rangle \Downarrow E_1'$ and $D_3'::\langle E_1', \mathtt{while}\ b\ \mathtt{do}\ S\rangle \Downarrow E''$. By the induction hypothesis on D_2 with D'_2 , we know $E_1 = E'_1$. Using this result and the induction hypothesis on D_3 with D_3' , we have E'' = E'.

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```

WHILE syntax

- Abstract representation that corresponds well to concrete syntax
- Useful for recursive or inductive reasoning
- Sometimes challenging to track how data and control flows in program execution order
- 3-address-code is commonly used by compilers to represent imperative language code.
 - AST -> 3-address transformation is straightforward.

WHILE3ADDR

•
$$W = X * y + Z$$

• if b then S1 else S2

- 1: if b then goto 4
 - 2: S2
 - 3: goto 5
 - 4: S1
 - 5: ...

WHILE3ADDR: An Intermediate Representation

- Simpler, more uniform than WHILE syntax
- Categories:

```
    ○ I ∈ Instruction instructions
    ○ x, y ∈ Var variables
    ○ n ∈ Num number literals
```

• Syntax:

```
○ I ::= x := n \mid x := y \mid x := y \text{ op } z
\mid \text{ goto } n \mid \text{ if } x \text{ op}_r \text{ 0 goto } n
○ op_a ::= + \mid - \mid * \mid / \mid ...
○ op_r ::= < \mid \leq \mid = \mid > \mid \geq \mid ...
○ op_r := < \mid \leq \mid = \mid > \mid \geq \mid ...
```

Exercise: Translate while b do S to While3Addr

Categories:

```
    ○ I ∈ Instruction instructions
    ○ x, y ∈ Var variables
    ○ n ∈ Num number literals
```

Syntax:

```
○ I ::= x := n \mid x := y \mid x := y \text{ op } z
\mid \text{ goto } n \mid \text{ if } x \text{ op}_{r} \text{ 0 goto } n
○ op_{a} ::= + \mid - \mid * \mid / \mid ...
○ op_{r} ::= < \mid \leq \mid = \mid > \mid \geq \mid ...
○ P \in \text{Num} \rightarrow /
```

While3Addr Extensions (more later)

```
::= x := n \mid x := y \mid x := y \text{ op } z \mid \text{goto } n \mid \text{if } x \text{ op}_r \text{ 0 goto } n
         x := f(y)
         return x
         x := y.m(z)
         read x
         print x
         q& =: x
         x := *p
         *p := x
         x := y.f
         x.f := y
```

WHILE3ADDR Semantics

Configuration (state) includes environment + program counter:

$$c \in E \times \mathbb{N}$$

• Evaluation occurs with respect to a global program that maps labels to instructions: $P \in \mathbb{N} \to I$

$$P \vdash < E, n > \sim < E', n' >$$

$$\frac{P(n) = x := m}{P \vdash \langle E, n \rangle \leadsto \langle E[x \mapsto m], n+1 \rangle} \; \textit{step-const}$$

$$\frac{P[n] = x := y}{P \vdash \langle E, n \rangle \leadsto \langle E[x \mapsto E(y)], n+1 \rangle} \; \textit{step-copy}$$

$$\frac{P(n) = x := y \text{ op } z \quad E(y) \text{ op } E(z) = m}{P \vdash \langle E, n \rangle \leadsto \langle E[x \mapsto m], n+1 \rangle} \text{ step-arith}$$

$$\frac{P(n) = \text{goto } m}{P \vdash \langle E, n \rangle \leadsto \langle E, m \rangle} \text{ step-goto}$$

$$\frac{P(n) = \text{if } x \text{ } op_r \text{ } 0 \text{ goto } m \quad E(x) \text{ } \mathbf{op_r} \text{ } 0 = true}{P \vdash \langle E, n \rangle \leadsto \langle E, m \rangle} \text{ } \textit{step-iftrue}$$

$$\frac{P(n) = \text{if } x \text{ } op_r \text{ } 0 \text{ goto } m \quad E(x) \text{ } \mathbf{op_r} \text{ } 0 = false}{P \vdash \langle E, n \rangle \leadsto \langle E, n+1 \rangle} \text{ } step-iffalse}$$